

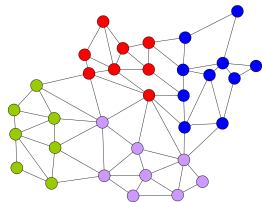
# Engineering Multilevel Graph Partitioning Algorithms

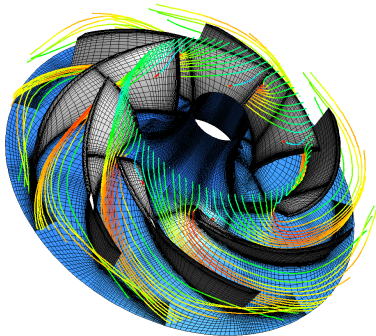
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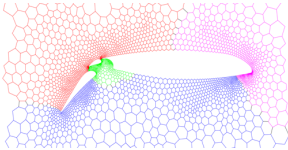
- Introduction
- Multilevel Algorithms
- Local Improvement using Flows
- Experimental Evaluation
- Future Work





- Simulation space is discretized into a **mesh**
- Solution of partial differential equations are approximated by linear equations
- Number of vertices can become quite large → time and memory
- **Parallel processing required**

# The Common Parallel Approach



- Mesh partitioned via dual graph
  1. Each volume (data, calculation) is represented by a vertex
  2. Interdependencies are represented by edges
- All PE's get same amount of work
- Communication is expensive

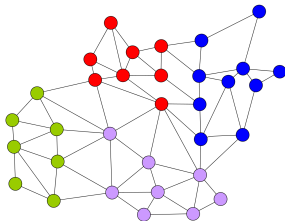
## Graph Partitioning Problem:

Partition a graph into (almost) equally sized blocks, such that the number of edges connecting vertices from different blocks is minimal.

# $\epsilon$ -Balanced Graph Partitioning

Partition graph  $G = (V, E, c : V \rightarrow \mathbf{R}_{>0}, \omega : E \rightarrow \mathbf{R}_{>0})$   
into  $k$  disjoint blocks s.t.

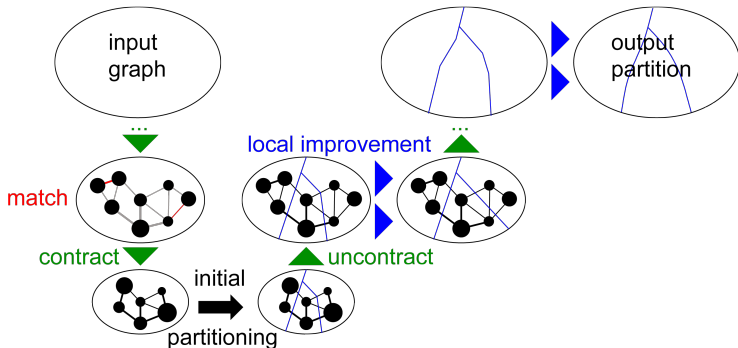
- total **node weight** of each block  $\leq \frac{1 + \epsilon}{k}$  total node weight
- total weight of **cut** edges as small as possible



## Applications:

finite element simulations, VLSI design, route planning, ...

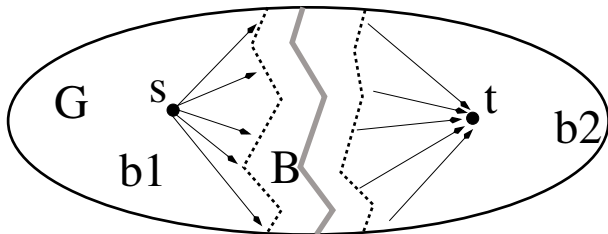
# Multi-Level Graph Partitioning



Successful in existing systems:

DiBaP, Chaco, Jostle, Metis, Scotch, ... **KaPPa**, **KaSPa**

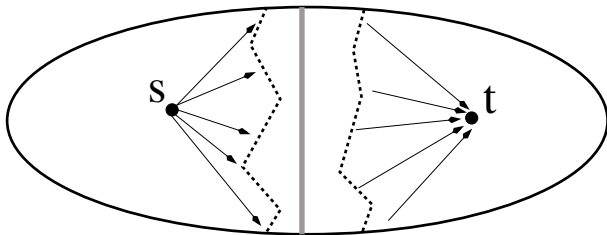
# Flows as Local Improvement Construction



- corridor  $B$ , such that each  $(s, t)$ -min cut is  $\epsilon$ -balanced cut in  $G$
- e.g. 2 times BFS (left, right)
- stop the BFS, if size would exceed  $(1 + \epsilon)\frac{n}{2} - \omega(b2)$
- $\Rightarrow \omega(b2_{\text{new}}) \leq \omega(b2) + (1 + \epsilon)\frac{n}{2} - \omega(b2)$

# Flows as Local Improvement

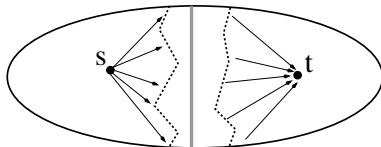
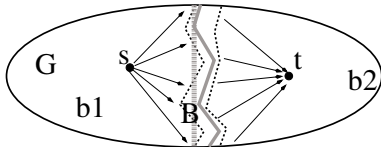
- cut are optimal in corridor  $B$
- $\epsilon$ -balanced partitioning NP-hard





# Flows as Local Improvement Adaptive Search

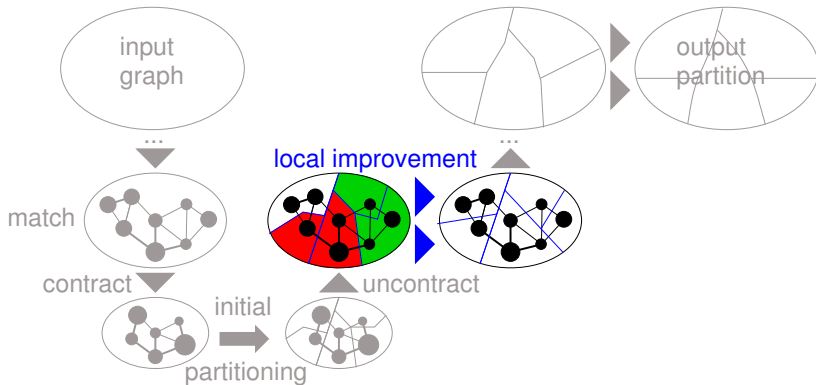
- search in larger areas for feasible cuts
- adaptively control the size of corridor  $B$
- Most Balanced Minimum Cuts (NP-hard)
- **We need:** SCC's, DAGs, Closed Vertex Sets, Topological Sorting



- the maximal upper bound factor is called  $\alpha'$

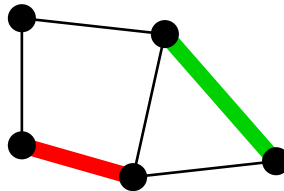
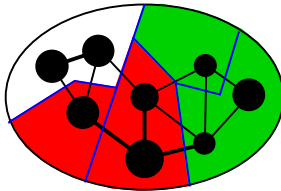
# Local Improvement for $k$ -partitions Using Flows?

on each **pair of blocks**



# Local Improvement for $k$ -partitions Using Flows?

on each pair of blocks



# Experiments

## Today's Testset

Medium sized instances		
graph	$n$	$m$
rgg17	$2^{17}$	1 457 506
rgg18	$2^{18}$	3 094 566
Delaunay17	$2^{17}$	786 352
Delaunay18	$2^{18}$	1 572 792
bcsstk29	13 992	605 496
4elt	15 606	91 756
fesphere	16 386	98 304
cti	16 840	96 464
memplus	17 758	108 384
cs4	33 499	87 716
pwt	36 519	289 588
bcsstk32	44 609	1 970 092
body	45 087	327 468
t60k	60 005	178 880
wing	62 032	243 088
brack2	62 631	733 118
finan512	74 752	522 240
bel	463 514	1 183 764
nld	893 041	2 279 080
af_shell9	504 855	17 084 020

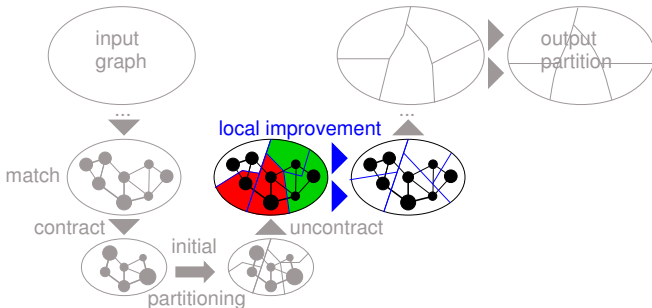
# Experiments

## Flows as Local Improvement

Variant	(+Flow, -MB, -FM)				(+Flow, +MB, -FM)				(+Flow, -MB, +FM)				(+Flow, +MB, +FM)			
	Avg.	Best.	Bal.	t	Avg.	Best.	Bal.	t	Avg.	Best.	Bal.	t	Avg.	Best.	Bal.	t
$\alpha' = 1$	3031	2888	1,025	4,17	2950	2841	1,023	3,92	2802	2704	1,025	4,30	2774	2688	1,023	5,01
16	3044	2905	1,025	2,11	2962	2855	1,023	2,07	2806	2705	1,025	2,41	2778	2693	1,023	2,72
8	3126	2963	1,024	1,24	3041	2933	1,021	1,29	2825	2723	1,025	1,62	2800	2706	1,022	1,76
4	3374	3180	1,022	0,90	3274	3107	1,018	0,96	2869	2758	1,024	1,31	2855	2746	1,021	1,39
2	3698	3488	1,018	0,76	3587	3410	1,016	0,80	2926	2804	1,024	1,19	2923	2802	1,023	1,22
1																
(-Flow, -MB, +FM)	2974	2851	1,025	1,13												

Effectiveness (+Flow, +MB, -FM)				Effectiveness (+Flow, -MB, +FM)				Effectiveness (+Flow, +MB, +FM)			
Avg.	Best.	Bal.		Avg.	Best.	Bal.		Avg.	Best.	Bal.	
$\alpha' = 1$	3389	3351	1,016	$\alpha' = 1$	2786	2759	1,024	$\alpha' = 1$	2781	2754	1,023
2	3088	3049	1,017	2	2748	2724	1,024	2	2735	2711	1,021
4	2922	2892	1,022	4	2721	2698	1,025	4	2702	2682	1,022
8	2865	2841	1,023	8	2718	2690	1,025	8	2699	2675	1,023
16	2870	2839	1,023	16	2730	2697	1,025	16	2711	2682	1,022
(-Flow, -MB, +FM)	2833	2803	1,025	(-Flow, -MB, +FM)	2831	2801	1,025	(-Flow, -MB, +FM)	2827	2799	1,025

- Global Search (Iterated Multilevel Algorithms)
- incorporate more localized local searches
- → KaFFPa



1. better **initial partitioning** for large  $k$
2. integration into **meta-heuristics** (even parallel)
3. exploit shared memory parallelism
4. output **vertex separators**
5. **graph clustering**

# 10th DIMACS Implementation Challenge

## Announcement

- Graph Partitioning and Clustering
- Organizers:
  1. David Bader Georgia Institute of Technology
  2. Peter Sanders and Dorothea Wagner, KIT
- 1st phase: call for instances and applications deadline "soon"
- 2nd phase: paper submission
- 3rd phase: challenge workshop
- 4th phase: proceedings



# Thank you!

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